## ECE 4960

Spring 2017

## Lecture 2

# Numerical Representation and Precision 

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## Suggested Platform

- Language: C++
- OS: Linux (Debian or Ubuntu); generic platform or Oracle virtual machine
- Integrated development platform (IDE): code::block or generic Make with vim or emacs
- Tradeoffs between generic vs. customized platforms
- Long-term evolution
- Cost to the company
- Porting among various platforms


## Discussion

- What is your most comfortable platform?
- Language
- OS
- Development environment


## Integers and Floating Points in IEEE 754

| Data type (C++ declaration) | No. of bits | Attributes | Exception handling | Smallest possible ${ }^{1}$ | Largest possible |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Integer <br> (short) | 16 | Seldom used now | None | $-2^{15}$ | $2^{15}-1$ |
| Integer (long) | 32 | 1 sign bit; | None | $-2^{31}$ | $2^{31}-1$ |
| Single precision floating point (real) | 32 | Seldom used now; <br> 1 sign bit ( $s$ ); <br> 23 mantissa bits ( $f$ ); <br> 8 exponent bits (e). <br> Normalized: $x=(-1)^{s} \cdot(1 \cdot f) \cdot 2^{e-127}$ <br> 127 is the "bias". | NaN: $e=255 ; f \neq 0$ <br> INF: $\begin{aligned} & e=255 ; f=0 ; \\ & s=0 \end{aligned}$ <br> NINF: $\begin{aligned} & e=255 ; f=0 ; \\ & s=1 \end{aligned}$ | Only by $e: 2^{-126}$ <br> Soft landing: $\begin{aligned} & 2^{-23 .} 2^{-126}=2^{-149} \\ & \cong 1.4 \times 10^{-45} \end{aligned}$ | $\begin{gathered} \left(2-2^{-23}\right) \cdot 2^{127} \cong \\ 3.4 \times 10^{38} \end{gathered}$ |
| Double precision floating point (double) | 64 | 1 sign bit ( $s$ ); 52 mantissa bits $(f)$; <br> 11 exponent bits $(e)$. <br> Normalized: $x=(-1)^{s} \cdot(1 \cdot f) \cdot 2^{e-1023}$ <br> 1023 is the "bias". | NaN: $e=2047 ; f \neq 0$ <br> INF: $\begin{aligned} & e=2047 ; f=0 ; \\ & s=0 \end{aligned}$ <br> NINF: $\begin{aligned} & e=2047 ; f=0 ; \\ & s=1 \end{aligned}$ | Only by $e$ : $2^{-1022}$ <br> Soft landing $\begin{aligned} & 2^{-52} \cdot 2^{-1022}=2^{-} \\ & 1074 \cong 4.9 \times 10^{-324} \end{aligned}$ | $\begin{gathered} \left(2-2^{-52}\right) \cdot 2^{1023} \cong \\ 1.8 \times 10^{308} \end{gathered}$ |

${ }^{1}$ Some bit combinations are used for exception handling. Also, very small number has underflow controls.

## Why Precision Matters?

$$
\begin{gathered}
y=f(x)=a x^{2}+b x+c=0 \\
a=10^{-5} ; b=10^{3} ; c=10^{3}
\end{gathered}
$$



With 9 digits of precision

$$
\begin{aligned}
& x_{1,2}=\frac{-b \pm \sqrt{b^{2}-4 a c}}{2 a} \\
& x_{1,2}=\frac{-2 c}{-b \pm \sqrt{b^{2}-4 a c}}
\end{aligned}
$$

$$
x_{1}=-1.0 \text { and } x_{2}=-3.0518 \times 10^{7}
$$

$$
x_{1}=-1.0 \text { and } x_{2}=-3.2768 \times 10^{7}
$$

## Group Discussion

$\square$ What does your calculator say by using these two equations?
$\square$ How can you make double precision calculation to show such problems?

## Function Conditioning?

We can define a function condition number $\kappa$ by the sensitivity to perturbation:

$$
\left|\frac{\Delta f}{f}\right| \cong \kappa\left|\frac{\Delta x}{x}\right| \quad \text { or } \quad \kappa=\left|\frac{\Delta f}{\Delta x} \cdot \frac{x}{f}\right|
$$

$\square$ Only one of the possible error sources!

$$
\begin{aligned}
& \left|\frac{f(-1.01)-f(-1)}{0.01 \times\left(\frac{f(-1.01)+f(-1)}{2}\right)}\right|=2.01 \\
& \left|\frac{f\left(-3.0518 \times 10^{7}\right)-f\left(-3.0823 \times 10^{7}\right)}{0.01 \times\left(\frac{f\left(-3.0518 \times 10^{7}\right)+f\left(-3.0518 \times 10^{7}\right)}{2}\right)}\right|=0.55
\end{aligned}
$$

## Precision Improvement by Perturbation

The precision error comes from $-b \pm \sqrt{b^{2}-4 a c}$
If we have existing knowledge (or by numerical tests) for this precision issue, we can use the perturbation solution for $4 a c \ll b^{2}$,

$$
\begin{aligned}
x_{1,2}= & \frac{-b \pm \sqrt{b^{2}-4 a c}}{2 a}=\frac{-b \pm b \sqrt{1-\frac{4 a c}{b^{2}}}}{2 a} \cong \frac{-b \pm b\left(1-\frac{2 a c}{b^{2}}\right)}{2 a} \\
& =-\frac{c}{b} \quad \text { or } \quad-\frac{b}{a}+\frac{c}{b}
\end{aligned}
$$

We now obtain the two roots of -1 and $1-10^{8}$ ! Check back substitution, $f\left(1-10^{8}\right)=10^{-5}$ and $f\left(-10^{8}\right)=10^{3}$

Much better than $f\left(-3.0518 \times 10^{7}\right)=-2.12 \times 10^{10}$ or $f\left(-3.2768 \times 10^{7}\right)=-2.20 \times 10^{10}$ in terms of residual of $f(x)$ !

## Ground Truth, Asymptote and Perturbation

$\square$ Do we know the "symbolic" truth? (related to formal verification, then we have $100 \%$ proof that some answers are correct)
$\square$ Can we back substitute the answer for validation?
$\square$ Do we know the answer at special points or asymptote? (such as 0, INF and NINF)
$\square$ Can we or do we need to check the sensitivity by perturbation?

## Hacker Practice

$\square$ Solve the quadratic equation for $a=10^{-20} ; b=10^{3} ; c=10^{3}$ in your platform.
$\square$ Where is the potential problem in precision?
$\square$ What are the possible ways to detect and compensate the nearly degenerate condition?

